

Section 1: Television Series Information

Group Members:



Title:

- *Something Wicked*
- I chose this title in reference to the quote from *Macbeth* by William Shakespeare, “Something wicked this way comes”. The reason why I chose this quote is because it gives the show a sense of dread, which is appropriate when one of the main characters is literally a demon. It also doesn’t tell you what this “something wicked” is, which will play very heavily into the themes of the show.

Genre:

- Mystery/drama
- This show is meant to draw on themes of morality and humanity, focusing heavily on what the demon is really there for and why. Jeremy, our main character, will have to struggle with the fact that the demon is there for him, and eventually discover why.

Synopsis:

- Jeremy, the protagonist, is a 17 year old high school student with a single 53 year old father, Frank, and an ageless demon that only he can see. The show takes place in a modern day USA, with most of the time spent either at Jeremy’s school or around his town. We first meet Jeremy at school, where he is mocked by his fellow classmates and starts hearing a voice in his head. When he gets home, this voice becomes louder, telling him what the people at school really think of him, and eventually telling him what they want most. The voice gets louder and louder until all at once it stops, with Jeremy looking up to see that the voice has taken form right next to him, as a demon. This demon, known only as Trust, can only be seen by Jeremy, and looks exactly like him. We then follow the duo as Jeremy returns to school, and has to deal with his life as Trust tells him what everyone is thinking and planting seeds of anger, eventually resulting in Jeremy getting in a few fights with students and teachers. Jeremy eventually runs away, and struggles with trying to hold onto his humanity, as Trust slowly gains more and more power over him, giving both of them strange and new abilities.

Section 2: Character Biography

Character Name:

- Jeremy Gruff

Physical:

- Jeremy is a 17 year old white teenager with brown hair and blue eyes. He is around 5'10" and has a slightly stocky build, with no tattoos. He has an American accent, and is by all accounts unexciting. If you were in a room of 10 people, you wouldn't even notice he was there. He usually wears slightly baggier shirts and sweaters, and jeans, with black shoes and his unkempt hair to the side.

Personality:

- Jeremy is a kind, friendly person, who is often taken advantage of for those exact reasons. He is usually passed over when people are looking for something special, and to the naked eye could only be perceived as average. Through the course of the story he slowly gains more and more confidence and gets better at standing up for himself and others. He hates others being rude to him or people he cares about.

Life Experiences:

- **Event 1:** When Jeremy was 8 his mother passed away in her sleep from unknown health complications. There was no foul play, no one to blame, she just passed in her sleep. This has a huge impact on both Jeremy and his father Frank, with Frank needing to spend more time at work, and Jeremy retreating into himself. He is still very much retreated from the world as a teenager, but allows himself some small interactions with people he cares about.
- **Event 2:** Jeremy's dad was fired from his job when Jeremy was 16. This has caused his dad a great amount of stress, although he still does everything he can to provide for Jeremy. Their relationship is strained, due to the loss of Jeremy's mom, but they both love each other and care about their wellbeing. Ever since being fired, Frank hasn't been able to find work, which has caused Jeremy to look for a job to help keep them afloat.
- **Event 3:** Throughout his years at his school system, Jeremy has been bullied. For his looks, for not having a mom, everything. Jeremy does his best to not let this get to him, but for a long time after he got home from school he would just go to his room and cry. This has caused him to become a loner at school and in life, besides his small group of friends.

Current Situation:

- Jeremy is living with his dad in his childhood home, which is now rundown and broken in several places, and leaves for school before his dad wakes up. Jeremy's high school is a rather nice building next to a forest, and is in it's own little area in his town. There, Jeremy has to deal with several bullies taunting him in the halls, with a random student standing up for him. Jeremy starts to hear a voice in his head telling him something embarrassing about one of the bullies, and telling Jeremy to mock him for it. Jeremy doesn't listen to this voice, but it continues to tell him secrets about the people around

him, and what they really think about him. Jeremy continually gets distracted in his classes due to this voice, and at one point gets sent to the office for ignoring his teachers.

Section 3: Character Inspiration

Character Inspiration 1:

- Dennis Reynolds: *It's Always Sunny in Philadelphia*
- I wanted to use Dennis Reynolds as inspiration for Jeremy for a couple of reasons. One is that I wanted my character to have a darker side to him, something that could be explored in later episodes of the series when Truth has more control over him. This kind of darkness is very obviously seen in Dennis, as he is several times hinted to be a serial killer in the series, and is really just not a good person. Now, while Jeremy isn't going to be a serial killer, he will have some darker tendencies. Some of these being a lack of empathy at points, which is a very big part of Dennis' character. Dennis is also very self obsessed, usually seeing himself as the most attractive person in the room, which I wanted to play on in the series later. Mostly I'm using this character as the evil version of Jeremy that we would see later on in the series. These tendencies will be there in earlier episodes, like when Truth really starts to be listened to, but they'd come out much stronger later in the series.

Character Inspiration 2:

- Don Draper: *Mad Men*
- I used Don Draper as inspiration for Jeremy for many of the same reasons that I used Dennis as inspiration. I really want Jeremy to appear more reserved and self centered at points in the story, which just described Don Draper to a que. Don also dealt with a traumatic death of one of his parents at a young age, which is something that I wrote for Jeremy. Now, the scenarios were very different, but they had similar effects of changing how the characters saw the world. Now for all of his negatives, Don does have a solid code of ethics, which I wanted Jeremy to have as well. He's also very protective over his subordinates, which I put in Jeremy as a care for those that care for him. Don also lived a double life, one at the office and one at home, which Jeremy would eventually start living as his life changed from just Jeremy to being two entities, Jeremy and Truth. This double life would eventually come to a head with Jeremy and Truth fighting over who deserves to be in control, and Jeremy coming out victorious.

Character Inspiration 3:

- Alex Alvarez: *One Day at a Time*
- Now for all of the negative inspirations that I wanted to be a part of Jeremy, I also wanted him to genuinely be a good person at heart. That is why I used Alex Alvarez as one of the main characters for inspiration with Jeremy. Alex is a very overconfident character, and focuses a lot on his own popularity. With Jeremy, I wanted him to feel really anxious about his status in school, more that he really didn't have anyone to turn to besides his limited number of friends. In a way, he's like an Alex Alvarez who is just completely beaten down. His confidence only comes up when it comes to trying to help the people he cares about. Now Alex is a very clever character too, which I also wanted to bring in with Jeremy, specifically after Truth is introduced. I wanted Jeremy to become a lot craftier and more comfortable with who he is, a lot like how Alex acts.

Section 4: Filming Techniques and Explanation

Technique 1: High Angle Shot - 0-14 seconds

- The idea behind using a high angle shot to open the video was to show from the start that Jeremy wasn't in control. High angle shots are usually used to show how small a character is in a given moment, or how vulnerable they are. Starting with this shot and seeing how out of it Jeremy is gives a really good sense that he isn't the one pulling the strings in this scene. On top of that, it gives a good understanding of the scene, which is added on to greatly by the next shot. Overall, I feel like starting with this shot gave the audience a good understanding of how out of control Jeremy was at this moment, and how vulnerable he was, having no idea what was going on.

Technique 2: Series of Quick Cuts - 14-23 seconds

- I wanted to use these series of quick cuts to show how disoriented Jeremy was at this moment. The voices in his head were deafening, it felt like he had no control, and having this series of quick cuts gives the audience the same feeling, barely being able to grasp what's happening in one shot before it switches to a new one. All of the shots are of Jeremy in different states of anguish in different parts of the room, and with the amount of shots, the audience can have no idea how long Jeremy is struggling with the voices in this scene. This also gives the audience a sense of pity for Jeremy, seeing him go through this horrible event while having absolutely no clue what is happening. I think this series of quick cuts does a really good job of showing how disoriented Jeremy is, and giving the audience that same feeling at the same time.

Technique 3: Silence - 31-34 seconds

- The purpose of this silence is to give both Jeremy and the audience a false sense of hope. Throughout the rest of this video there is almost an unbroken stream of noise from the voice of Truth, but in this moment, it seems like Jeremy might have conquered it. This also gives a sense of suspense. For someone who's seen a ton of movies, you're going to know that more than likely the voices stopping isn't the end of them in this scene, and something else is about to happen. The thing is, you don't know what is about to happen, which gives a sense of unease and excitement to see what comes next. With the false sense of hope and unease, I feel like this shot perfectly sets up the next one.